HORNER
APG

OCS Training Workshop
LAB20
Basic OCS Programming with IEC Instruction List

# Lab 20: Basic OCS Programming with IEC Instruction List

Objective:
The objective of this lab is to give you the knowledge to use Cscape to create a program including hardware configuration, logic design and screen development in IEC 61131-3 Ladder Logic.

This foundation will then be used to help you expand your skills in the use of Cscape and the OCS.

To start with the selection of Type of program, go to Tools/Application Settings/Supported Types and select both the program types Advanced Ladder Program and IEC Editor Program.
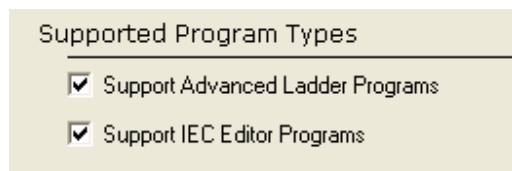
Procedure for IEC Languages: When the New file button is clicked a dialog box opens up with an option to select the editor type as Advanced Ladder Program or IEC 61131 Language Editor. For IEC Language programs select IEC 61131 Language Editors.
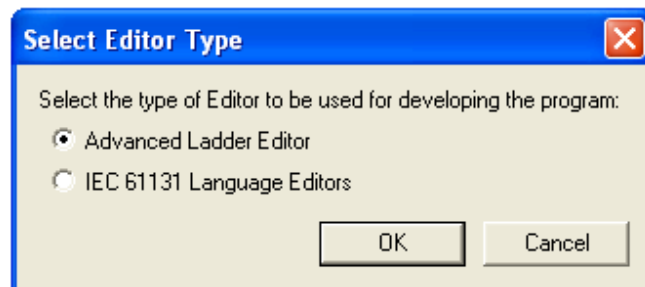
Programming using IEC Ladder Editor

Step 1
➢ **Connect the Demo Case to your PC.** Connect the 9 pin connector of programming cable to the USB Adapter provided. Connect the RJ45 connector to the OCS programming port 'MJ1'. Connect the USB adapter to USB port on your PC.
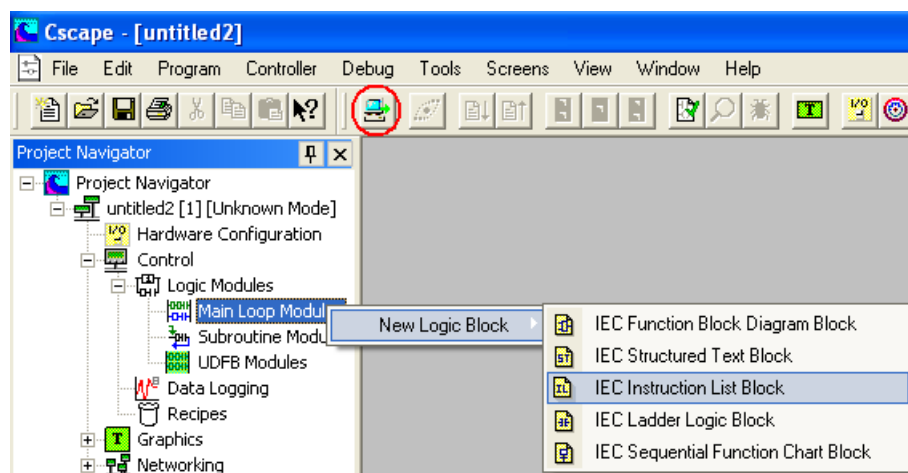
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Step 2

> **Power up the OCS and start Cscape on your PC.** Connect power supply to the XL6e. Open Cscape programming software on your PC. A new, blank program called "untitled2" is opened and should be automatically configured for your XL6e if the serial cable is properly connected.

Whether the device is communicating with your developing software Cscape can be known from the communication icons present at the tool bar. If the Connect/Disconnect icon is not visible then go to Tools/Application Settings/ Communications/ Configure and check you communication settings.

NOTE: Only the controller is automatically configured as described above. Any I/O will still have to be configured as described later in this lab.
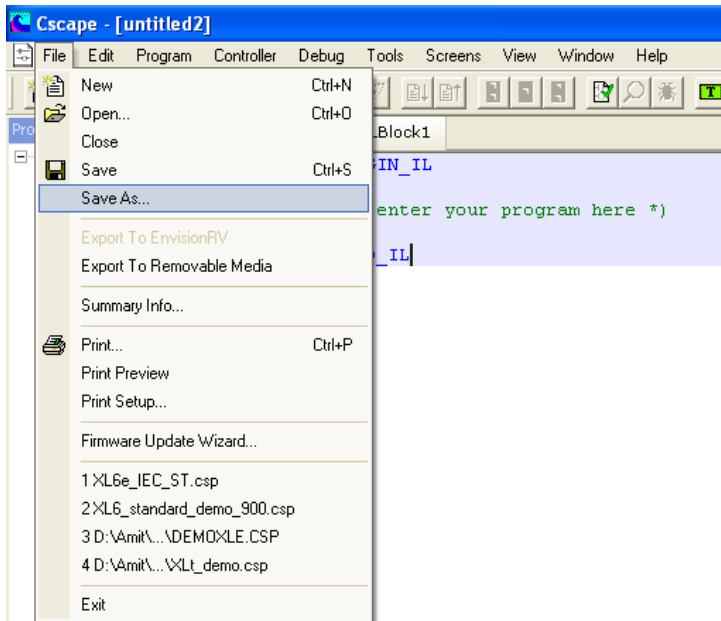

From the Project Navigator select Control/Logic Modules/ Main Loop Modules/ New Logic Block/ IEC Instruction List Block

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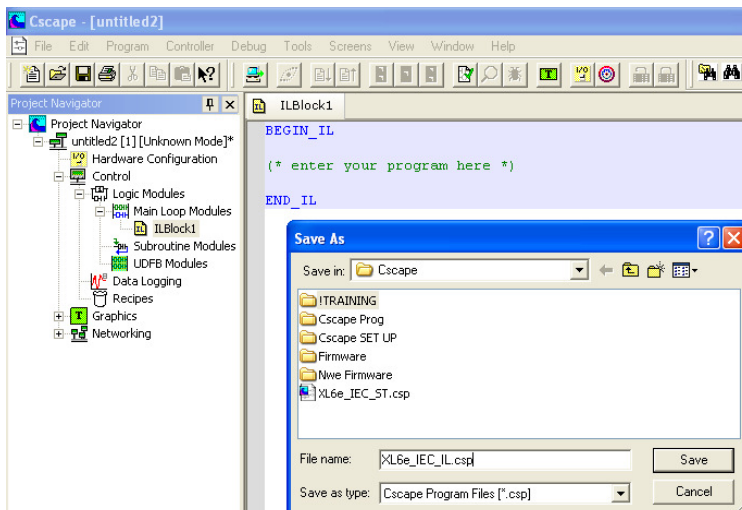
Step 3
> **Save the 'untitled2' program with a new name.**

Click on the **File** menu and select **Save As…**

Type your program name, such as XL6e_IEC_IL.csp, in the File Name dialog box and click the Save button.
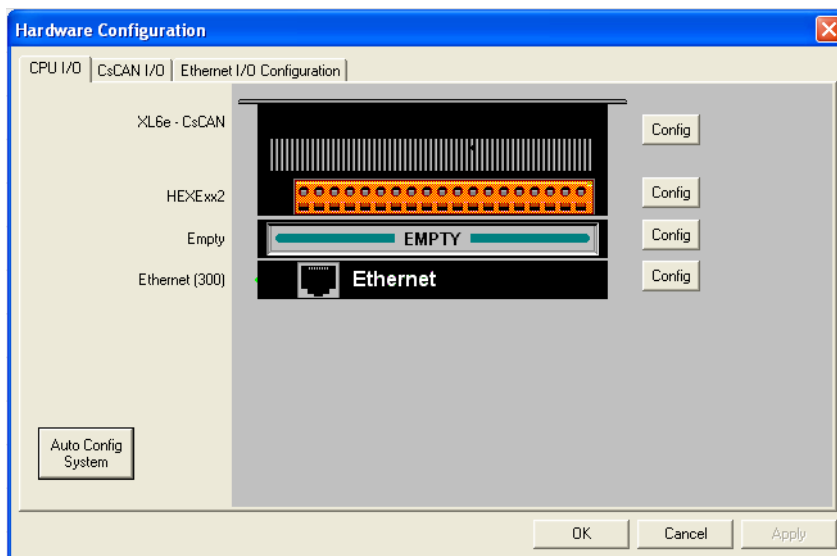
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Step 4
➢ **Configure the OCS Controller**

Click on the **Controller** menu and select **Hardware Configuration**

If you are online with the OCS, use the **Auto Config System** button. Clicking it will automatically, configure the controller and any attached I/O if you are connected to the OCS properly.

Else, to do it manually:
1. Double click on the controller picture or click the 'Config' button next to it to open Configure Controller window
2. Select XL6e from the list and select the type of I/O card from Model#
3. Click OK

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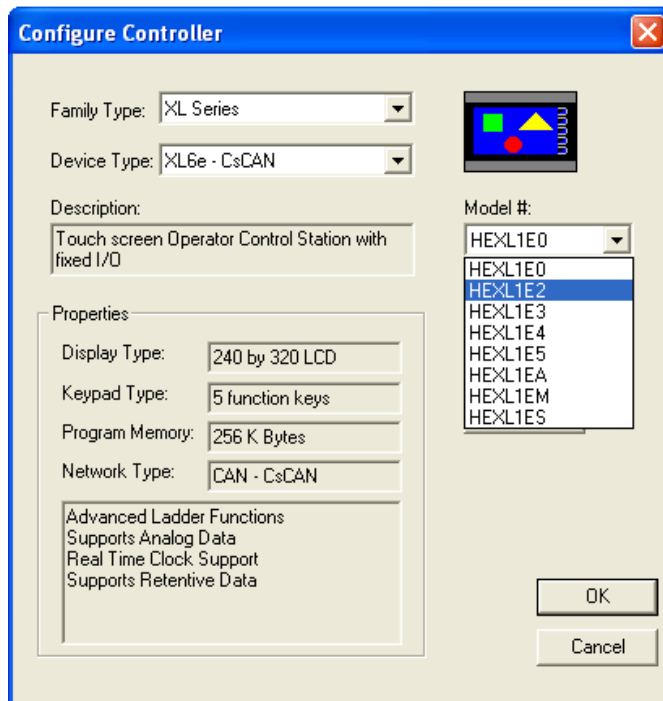
4. Click OK again to exit the I/O configuration.

Step 5
➢ **Save the program.**
   Click on the **File** menu and select **Save**.

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Step 6
➢ **Name some I/O points.**

Click on the **Tools/ Program Variables**
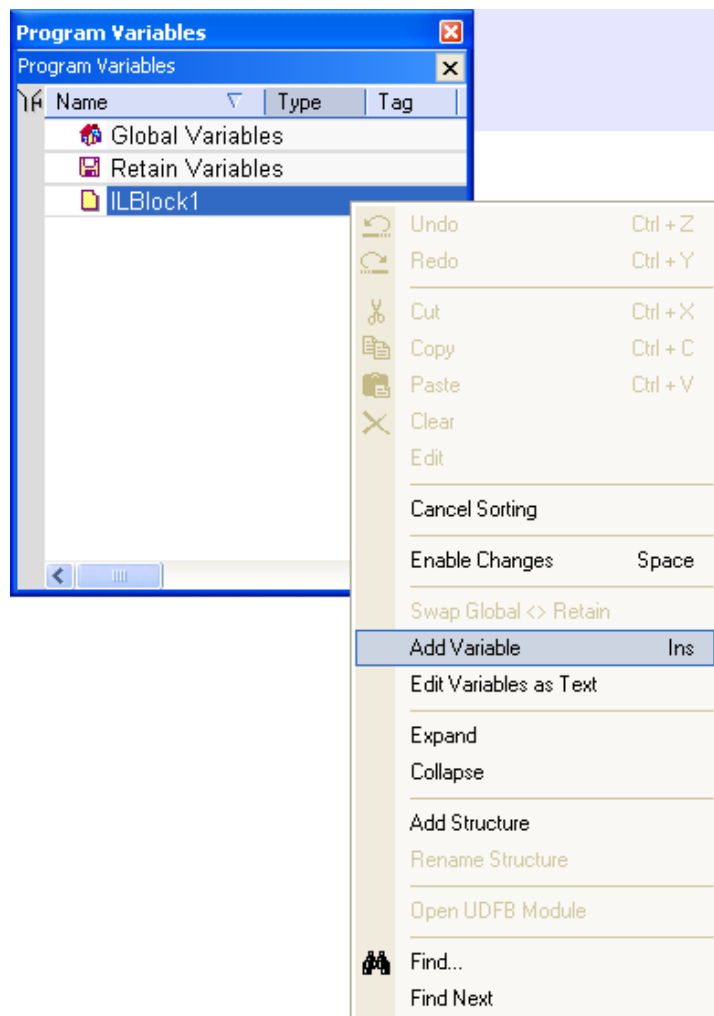This opens a Program Variables window. Right click on the Instruction List Block for your program ILBlock1 and click Add variable.

```
Program Variables                         ⊠
Program Variables                         ✕
  Name              ▽ | Type  | Tag  |
    🌐 Global Variables
    💾 Retain Variables
    📄 ILBlock1
                    ↶  Undo              Ctrl + Z
                    ↷  Redo              Ctrl + Y

                    ✂  Cut               Ctrl + X
                    📋 Copy              Ctrl + C
                    📋 Paste             Ctrl + V
                    ✕  Clear
                       Edit

                       Cancel Sorting

                       Enable Changes     Space

                       Swap Global <> Retain
                       Add Variable       Ins
                       Edit Variables as Text

                       Expand
                       Collapse

                       Add Structure
                       Rename Structure

                       Open UDFB Module

                    🔍 Find...
                       Find Next
```

• **Add** I/O points by clicking the 'Add variable' button and filling in the Type and Tags (addresses).
• **Edit** an existing I/O point by finding it in the list and double-clicking it.
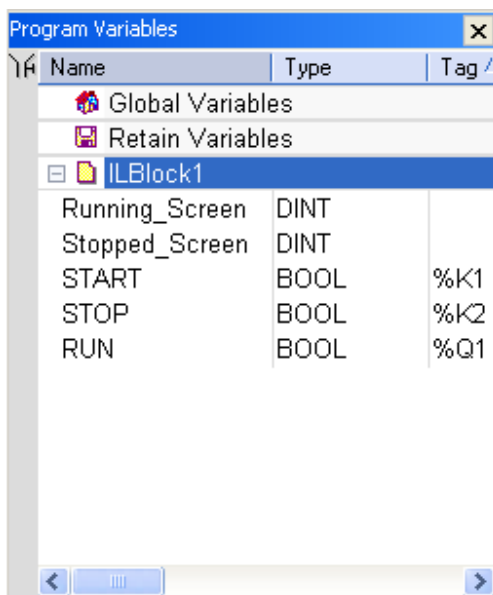
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Add the following I/O points:

%K1   *START*: %K1 is named 'F1_KEY' by default so it will need to be edited instead of added. Configure for 1 bit.

%K2   *STOP*: %K2 is named 'F2_KEY' by default so it will need to be edited instead of added. Configure for 1 bit.

%Q1   *RUN*: Configure for 1 bit

         Stopped_Screen: Configure as DINT

         Running_Screen: Configure as DINT

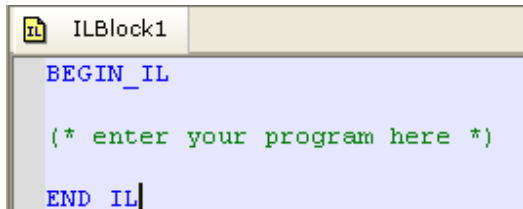| Program Variables		
Name	**Type**	**Tag**
🏠 Global Variables		
💾 Retain Variables		
⊟ 📄 ILBlock1		
Running_Screen	DINT	
Stopped_Screen	DINT	
START	BOOL	%K1
STOP	BOOL	%K2
RUN	BOOL	%Q1

A variable can be created to be used locally without attributing a 'Tag' or a memory address to it. However the variable value will be stored in any random memory area by the OCS for referencing.

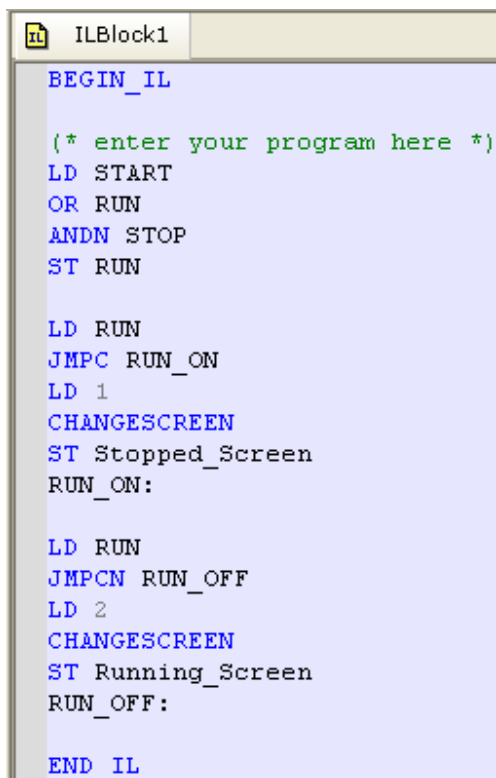# Lab 20: Basic OCS Programming with IEC Instruction List

Step 7
- ➢ **Developing the program rungs:**

```
ILBlock1

BEGIN_IL

(* enter your program here *)

END_IL
```

Enter program instructions text in the area between the statements BEGIN_IL and END_IL

```
ILBlock1

BEGIN_IL

(* enter your program here *)
LD START
OR RUN
ANDN STOP
ST RUN

LD RUN
JMPC RUN_ON
LD 1
CHANGESCREEN
ST Stopped_Screen
RUN_ON:

LD RUN
JMPCN RUN_OFF
LD 2
CHANGESCREEN
ST Running_Screen
RUN_OFF:

END_IL
```

Instruction List Block configuration is completed.

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Step 8
➢ **Add words to Screen 2.**
    1. The Graphics Editor can be opened by double clicking the graphics editor icon in the ladder logic.
    2. Insert Static Text at the top center of the screen. Edit the text to display MACHINE RUNNING
    3. Note that the size of the box will need to be stretched and the font sized should be increased from the default.
    4. Close the graphics editor.
    5. Click OK

Step 9
➢ **Add Screen 1**
    1. Click on the **Screens** menu and select **View** / **Edit Screens…**
    2. Repeat points 2 – 5 from above. Change text to display MACHINE STOPPED

Step 11
➢ **Save the program.**

CONGRATULATIONS! You have finished writing your first IEC Instruction List Block program.